

# Weak Lensing and Redshift Surveys

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February 3, 2012

# Outline

1. WL Programs and the Need for Redundancy
2. A Redder Redshift Survey?

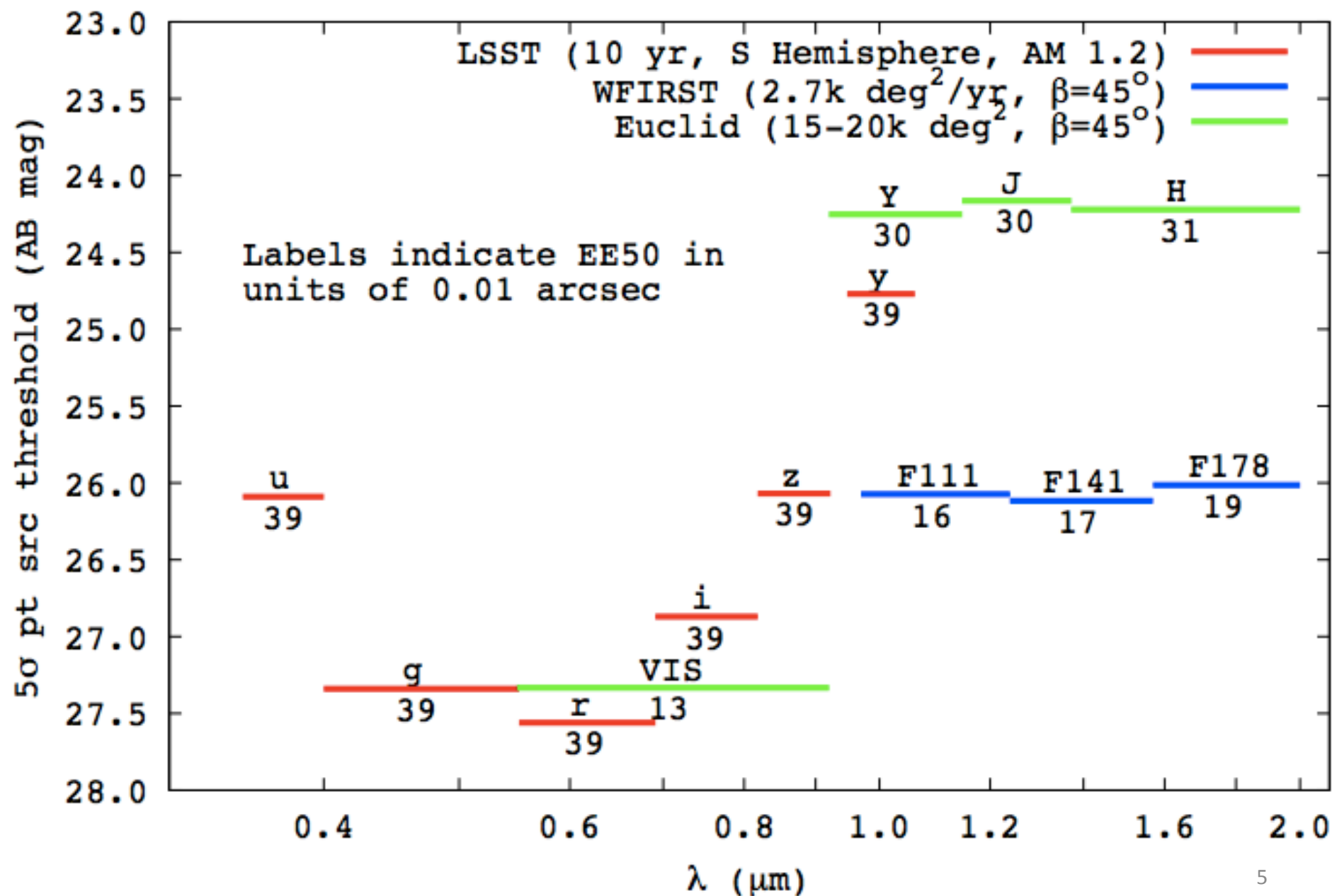
# What is needed for a WL program?

- Statistics
  - “Stage IV,” within a factor of a few of cosmic variance.
- Shape Measurement
  - Resolve and fully sample galaxies, high S/N
  - Accurate knowledge/correction of PSF + detector effects
  - Power/cross spectra from multiple redundant subsets of the data (for cross checks internal to WL method).
- Photometric Redshifts
  - Required both to measure signal( $z$ ) and suppress intrinsic alignments (needs low outlier fraction)
  - Photometric data points from  $u$ —H bands.
  - Calibration sample (with massively multiplexed spectrographs).
- *There may be some substitutability on these points (e.g. outside OIR bands), and some fractions of the program are possible with subsets of the data. However we can't skip on a requirement just because it's hard.*
- *There is no requirement to do all of this from the same platform. No one of LSST, WFIRST, or Euclid is a complete program by itself!*

# This is really hard.

- Currently, can barely control systematics with smaller datasets.
  - Some of the big recent surveys are statistics-limited at  $N_{\text{gal}} \sim \text{few M} \dots$  with years of effort.
- Need to measure shear with really small biases:
  - Typical specification is on  $c, m$  where:  $y_{\text{meas}} = (1+m)y_{\text{true}} + c$
- For Stage IV: need  $c \sim 2 \times 10^{-4}$ ,  $m \sim 10^{-3}$ .
  - So far the community's big problem has been additive bias ( $c$ )
  - But as we go to larger area,  $m$  is just as hard
    - Has to be calibrated from simulations
  - Requirement[ $c$ ]  $\sim \text{Area}^{-1/4}$  but Requirement[ $m$ ]  $\sim \text{Area}^{-1/2}$
- Cross correlations of data sets:  $A \times B$ 
  - If the systematics are independent, can suppress additive systematics
    - A **very** powerful technique!
    - But beware of subtle correlations (used same PSF stars, photo-z's, etc.)
  - The multiplicative systematics remain
    - The “effective”  $m$  is  $(m_A + m_B)/2$ .

# Sensitivities of LSST, WFIRST, and Euclid



# Imaging Capabilities

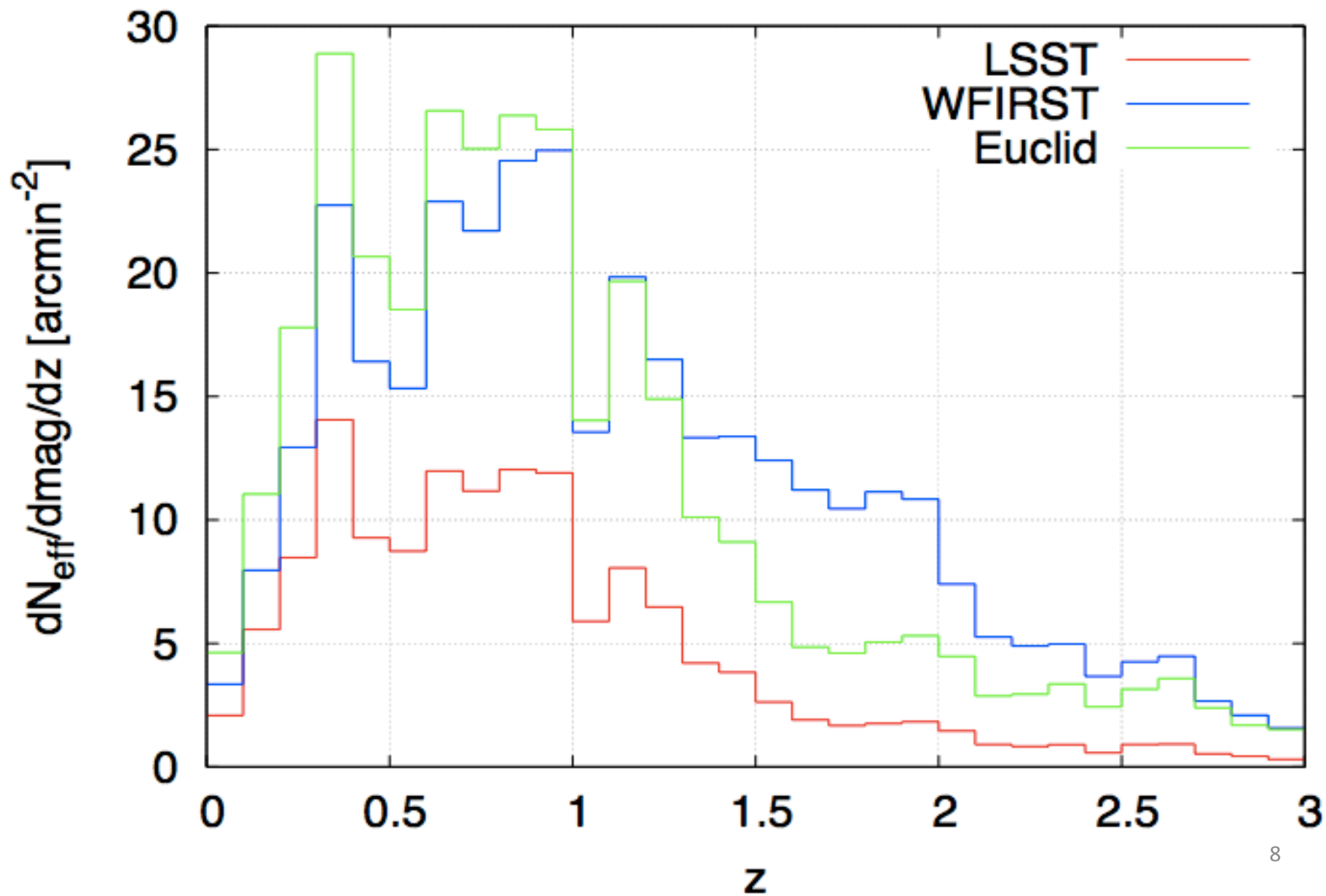
- Each of the 3 surveys provides a unique imaging capability.
- LSST:
  - 6 band optical imaging; time domain
- WFIRST:
  - Deep, high resolution NIR imaging (fully sampled in 2 of 3 bands)
- Euclid:
  - High resolution optical imaging (highest resolution of the 3 surveys)

# WL Capabilities

	LSST	Euclid	WFIRST
Area [deg <sup>2</sup> ]	~12,000 (S Hemisphere)	≥15,000	2,700 (1 year)
Source density $n_{\text{eff}}$ [gal am <sup>-2</sup> ] Res>0.4, S/N>18, $\sigma_e$ <0.2	14	33	35 (union catalog) 30 F141 + 32 F178
Median $z$	0.80	0.84	1.02
Shape measurement filter	r & i	VIS (550—920 nm)	F141 & F178
Detectors	CCD	CCD	HgCdTe
Photo-z filters	6 (ugrizy)	4 (VIS + YJH)	3 (F111/141/178)
Location	Ground	Space	Space
Exposures in filled shape survey	~700× 15 s (r+i)	3× 600 s	10× 160 s (5+5)

*Number densities based on the COSMOS Mock Catalog – S. Jouvel et al (2009)*

# Redshift Distributions



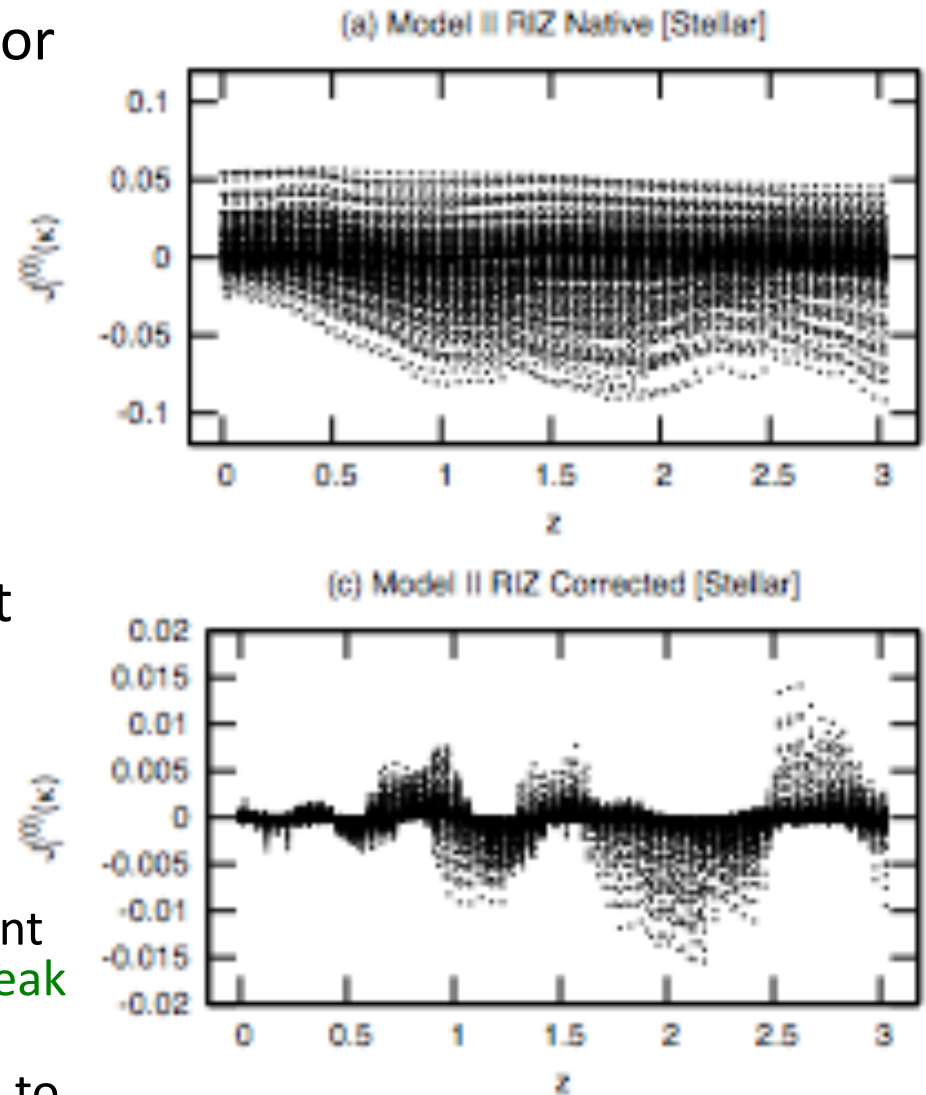


# Sampling Considerations

- All of the proposed space missions achieve full sampling through dithering.
  - Depends on number and spacing of positions and sampling parameter  $Q = [\lambda_{\min}/D]/[\text{pixel scale}]$ .
  - $Q > 2$  for full sampling at native scale.
  - With unobstructed telescope, can combine rolled images as well.
- Implementations
  - $Q = 0.94$  for Euclid VIS, 1.11 or 1.41 for WFIRST bands
  - 3—4 positions for Euclid,  $\geq 5$  per filter for WFIRST
  - Simulations (thanks to Barney Rowe) indicate that a fully sampled reconstructed image is possible in both cases
    - For Euclid @ 0.55  $\mu\text{m}$ , band limit is charge diffusion not diffraction
  - WFIRST has more margin – survives 1 CR hit even at “floor” coverage.
  - **CRs not trivial**: if 5/cm<sup>2</sup>/s and  $r_{\text{cut}} = 3$  pix, kill rate is 54% of Euclid galaxies in 3-dither region vs 7% for WFIRST. (Not in current forecasts.)

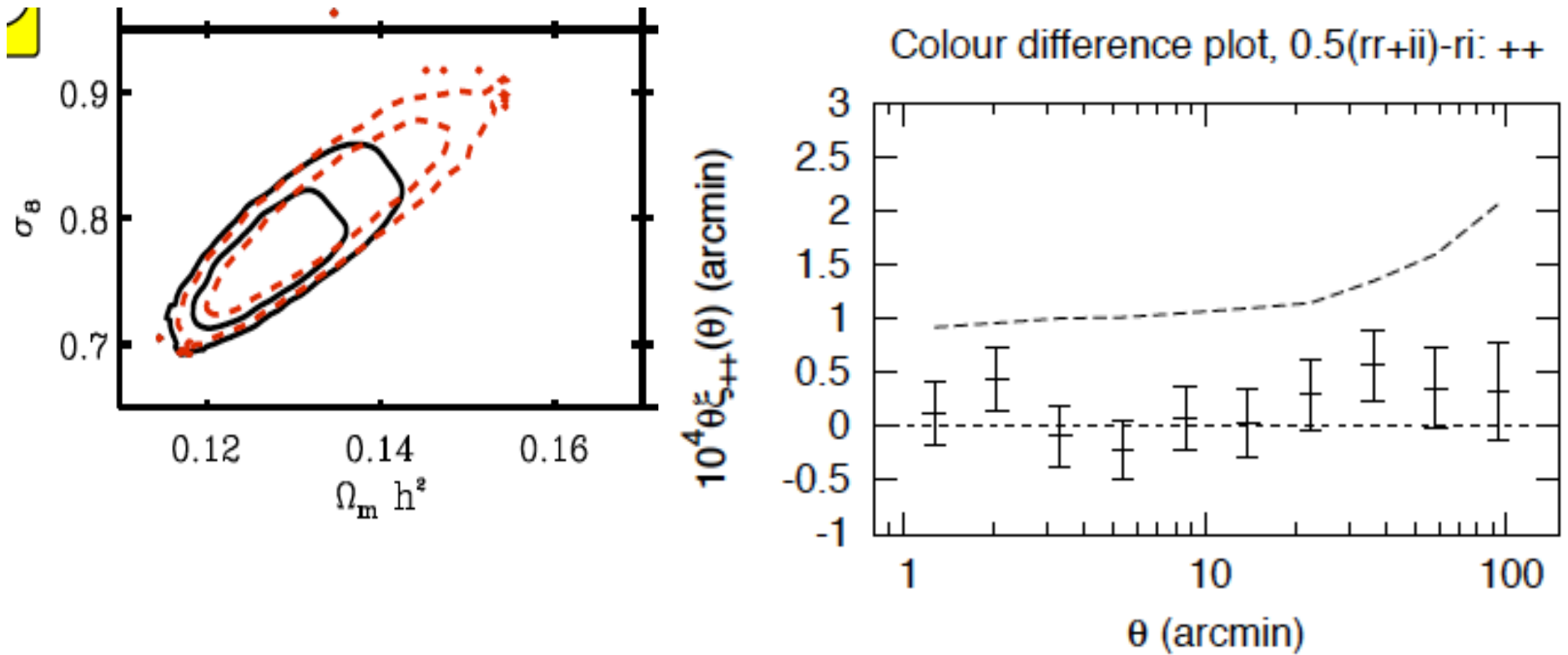
# Colors

- Color dependence of PSF is a major issue since it causes stars and galaxies to have *different* PSF!
  - Biases are easily several %.
  - Complex  $z$  dependence.
  - Airy worse than Gaussian.
  - Equivalent to  $(u,v)$ -dependent bandpass.
- Would like to correct at least the continuum on an object by object basis.
- Need multiple survey filters to check whether the correction is “right”.
  - Nastiest color dependence is different in optical vs NIR – **Balmer/4000Å break** vs **H $\alpha$ + [N II] complex**.
  - 3 filters (VIS+F141+F178) enables us to “dodge” particularly nasty features.



# Internal Checks

[Huff et al 2011 – SDSS]



Dashed lines are statistical errors.

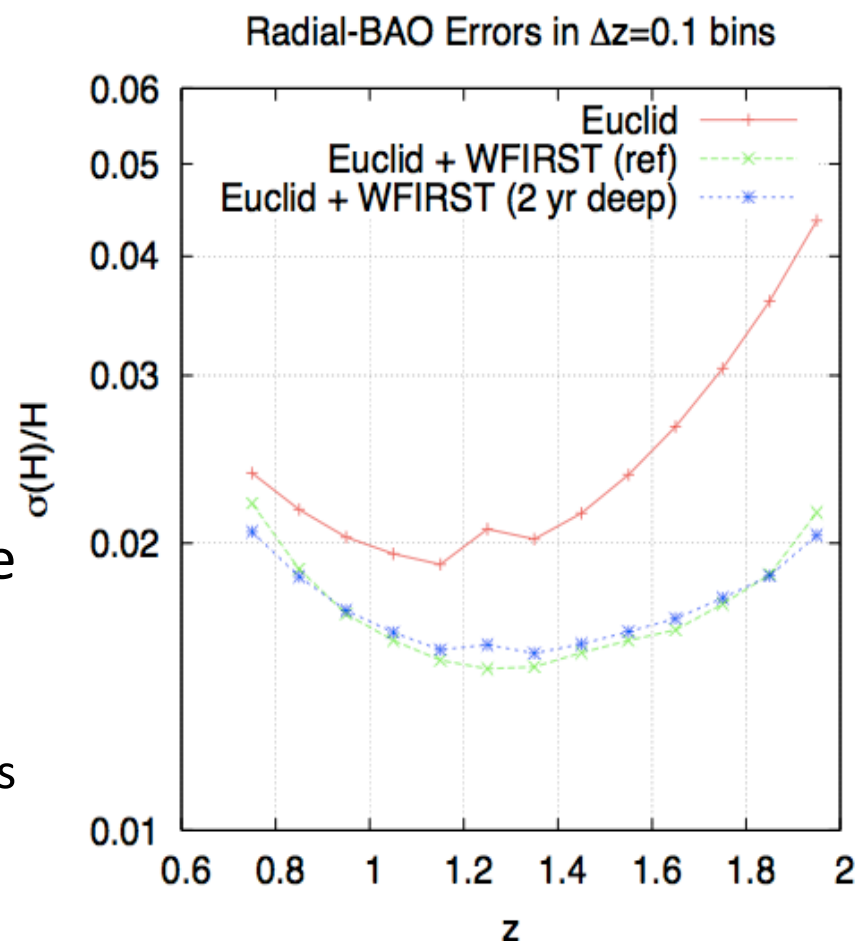
Data points are difference between auto vs cross correlations (should be 0).

# Redundancy Considerations

- Need to generate redundant data subsets as a cross check of the power spectrum.
  - The credibility recent results [see e.g. Huff et al '11] would have been much harder to establish without this test.
  - Maybe more important than better statistics? In a systematics limited subject, **redundancy is good** and **greed is not good**.
- Several implementations possible.
  - The WFIRST baseline plan is to do the WL survey twice, once in each filter (F141 vs F178) and with the tiling pattern rolled. **Severe sacrifice in area** to make this possible.
  - Euclid baseline plan is 1 survey but can add something else. Remember: our goal is to accomplish the science, including cross-checks, **with the union of all the data**.

# Notes on BAO Surveys

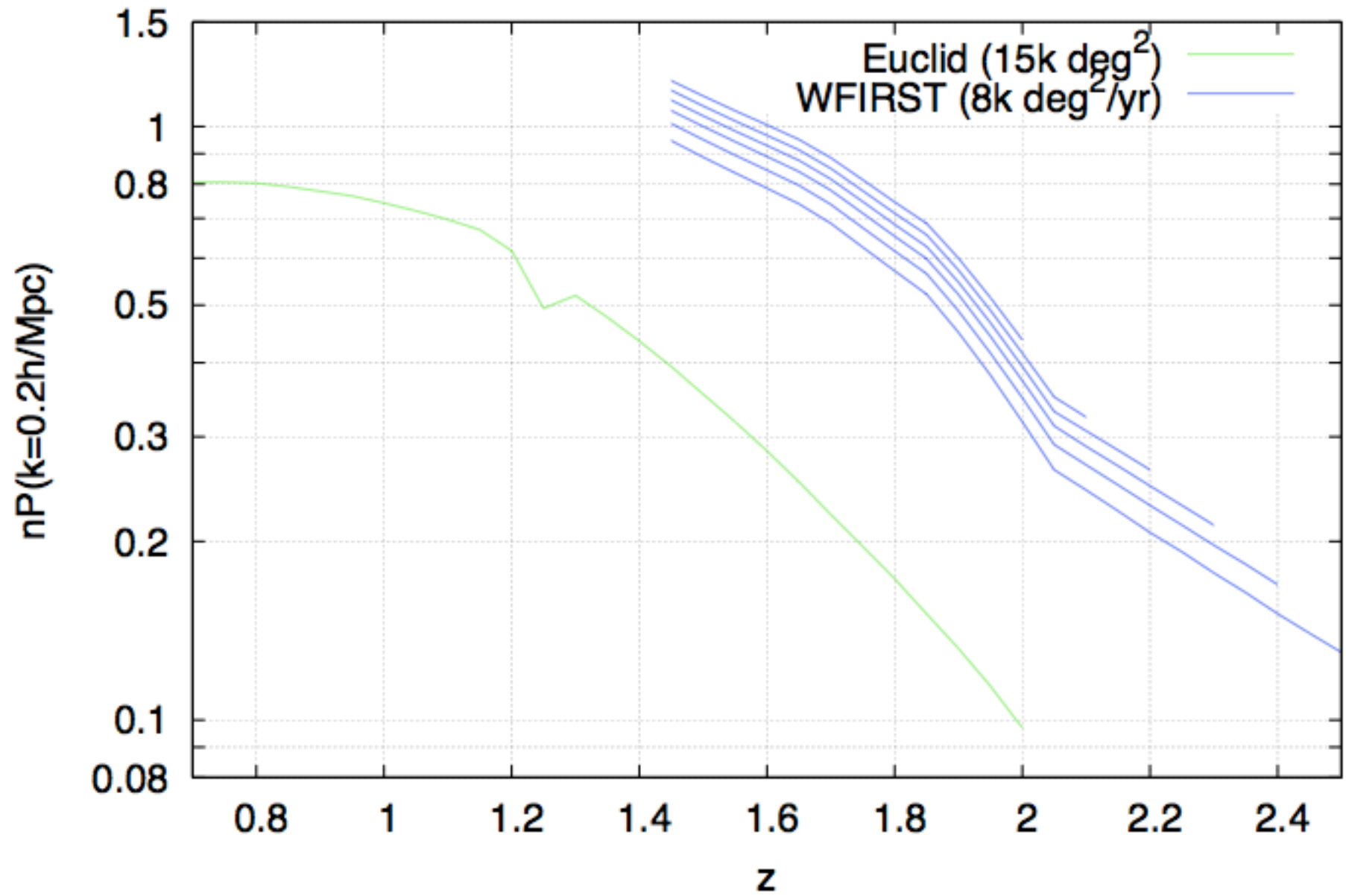
- Euclid provides a capable BAO survey (also slitless NIR-H $\alpha$ )
  - WFIRST split BAO into “Deep” (parallel to NIR imaging survey) and “Wide” (BAO only) parts
  - Euclid similar to WFIRST wide (11k deg<sup>2</sup>); slightly wide/shallower, but covers the available low-zodi sky.
- But with **Euclid**, it might make sense to move **WFIRST** BAO to all-Deep mode (at fixed observing time).
  - A wash for BAO (see right), but benefits imaging (2 $\times$  coverage) and eliminates one observing mode.
- **This is just a possible example assuming no hardware changes.**



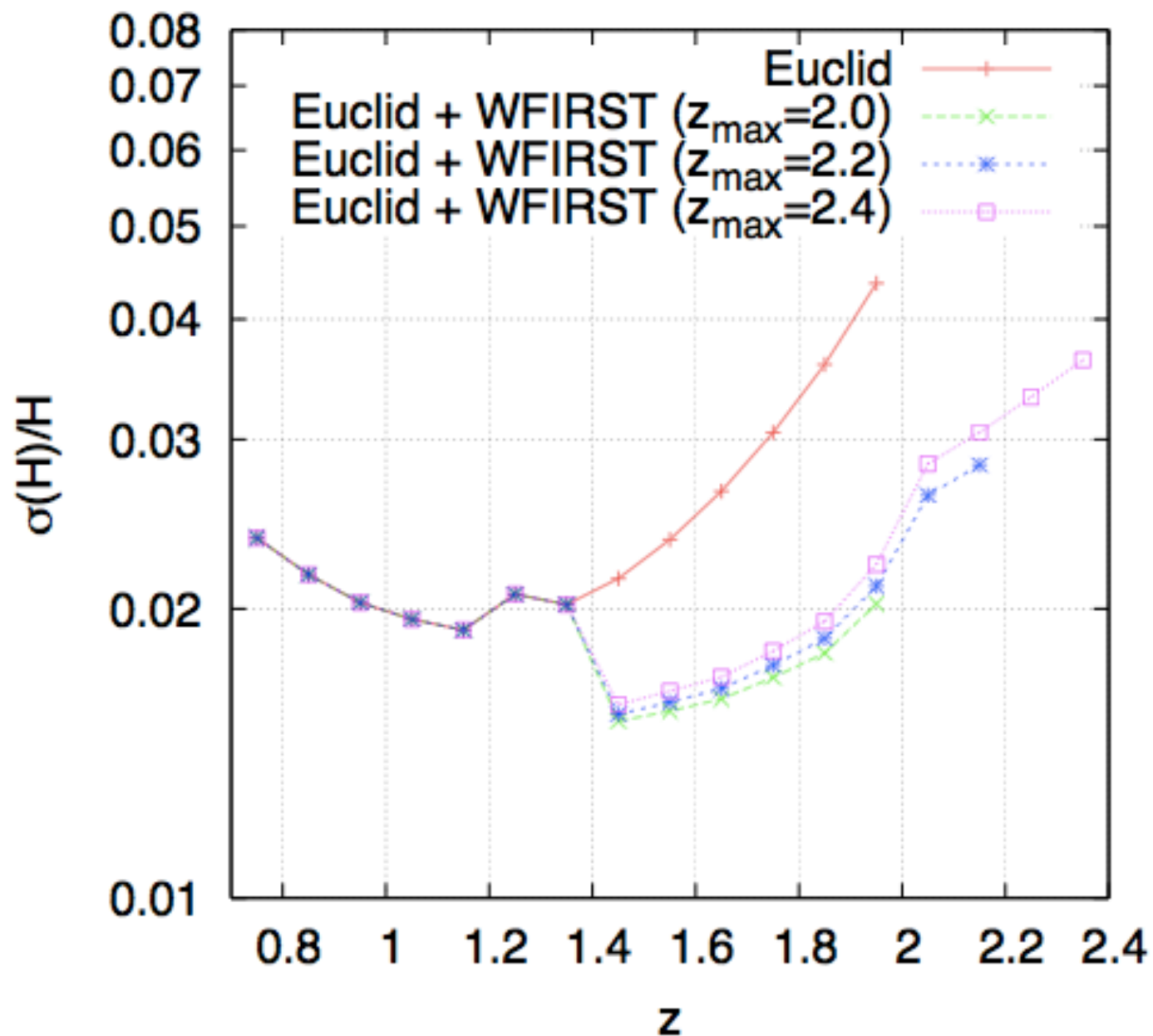
# What if BAO Goes Redder?

- Starting Assumptions:
  - 0.18"/p, 7x5 H2RG single-channel
  - 1.3 m aperture, 4% cold mask vignetting
  - 3  $\mu\text{m}$  diffraction limit
    - Assumed pure coma (worse than focus, astigmatism, trefoil)
    - At smaller pixel scale this is a significant sacrifice, may want to revisit
  - Telescope T = 220 K + 5 K margin
  - Same throughput curve as IDRM1-SpC
  - Exposure time of 5x200 s
  - In plots with Euclid, assume overlapping areas.
    - Euclid will already have covered the prime real estate.
- Considered  $z_{\text{min}} = 1.4$ ,  $z_{\text{max}}$  varied from 2.0—2.5.
- These need refinement – just a first pass!
  - And don't forget we would need a prism design that can actually do this.

### Example Long- $\lambda$ BAO Options 0.18"/p



# Radial-BAO Errors in $\Delta z=0.1$ bins 1yr Red-Band WFIRST





# Comments

- The high  $z$  BAO program would probably benefit from deeper/narrower strategy.
  - Should revisit with “realistic” throughput.
  - Explore other trades, e.g. at  $z_{\text{max}}=2.4$ :
    - Raising  $z_{\text{min}}$  from 1.4  $\rightarrow$  1.7 leads to 1.34x nP
    - Tightening WFE budget to 2.5  $\mu\text{m}$  diffraction limit leads to 1.18x nP
  - But given Lyman- $\alpha$  forest, you would probably not spend WFIRST time on this for BAO alone.
- The primary motivation for doing this survey would be the RSD.
  - This program is **not** possible with Lyman- $\alpha$  forest (and probably not with LAEs).
    - IGM absorption equivalent widths don't add – Kaiser relation  $\beta=f/b$  does not apply even on linear scales, need hydro sims to interpret.
  - Work to do:
    - **Fisher forecasts for  $z\sim 2$  RSD program.**
    - **Quantify science opportunities for an overlapping ELG + Ly $\alpha$ F survey.**